

Counter-Strike | League Information

Scope

- Online or In-Person Counter-Strike Tournament
- 4 teams of 5 compete on Saturday May 8th from 6-10 pm
- Can register as a team or free agent (\$20 a person)
 - \$10 player fee, \$10 towards prize pool pot
 - Registered players playing at Connect will receive 4 free hours on their account to go towards the tournament play
- Prize pool consisting of cash and merchandise

Prizes

- 1st Place – \$200 (\$40 a person)
- 2nd Place- Ares Mouse and 2 hours on your Connect E-Sports account

Game Play

- Each game will be one match (best of 30 rounds) against an opposing team
 - Games:
 - 6:00 pm
 - Team 1 vs Team 2
 - Team 3 vs Team 4
 - 7:00 pm
 - Team 1 vs Team 3
 - Team 2 vs Team 4
 - 8:00 pm
 - Team 1 vs Team 4
 - Team 2 vs Team 3
 - 9:00 pm
 - Top two teams play for 1st and 2nd
 - Bottom two teams play for 3rd and 4th
- Map that we will choose from:
 - Dust II
 - Mirage
 - Cache
 - Inferno
- Team captain brings their team into the Connect E-Sports specified game lobbies AT GAMETIME (see Discord for reference)
- If a team is 10min late based on the specified game start time they will forfeit the match
- After the match is completed, each captain records the final score in the discord #csresults page (ex: Team A wins 15-4)

SPECIAL RULES

1) Team names will be displayed publicly and must be appropriate. If Connect E-Sports deems them inappropriate, we will censor them.

2) If someone lags out, and the game is past the 20 round mark, the team with the lead will win that game.

a. Option. If both team captains agree, the game can be replayed from the very beginning (0-0)

3) If playing in person, you will need to have hours on your account to play in this tournament. Connect E-Sports will supply players with 4 hours on their account prior to game start.

a. Connect E-Sports will not recreate matches if a player gets kicked off due to lack of hours on their account.